

# The Code of Laws

## Section 1

### Freedoms and Rights

1. Life has the freedom of speech
2. Life has the freedom of religion
3. Life has the freedom of thought and emotion
4. Life has the freedom of trade
5. Life has the freedom of travel
6. Life has the freedom of Privacy
7. Life has the freedom to information if it doesn't in-croach upon the freedom of Privacy
8. Life has the Right to needs and wants
9. Life has the Right to be Respected and to Respect
10. Life has the Right to live and reproduce
11. Life has the Right to a quick and Honourable death if need be
12. Life has the Right to a long and happy life
13. Life has the Right to be free of pain and misery
14. Life has the Right to Justice
15. Life has the Right to Identity
16. People and understanding lifeforms of the Kingdom have the right to have a say in Kingdom Politics and Decisions
17. The High King and High Queen has the Right to the Final Say of High Priority Kingdom Matters
18. Life has the right to decide their own fate

## Section 2 Military and Warfare Law

1. No Firearms
2. No Chemical Weapons
3. Captured Enemies must be treated to the fullest and with respect, they are to be treated like a citizen of Neo-Dumnonia
4. Don't let emotions and feelings cloud your judgement
5. No leaving the army without valid consent from the army
6. Never send men on a suicide mission
7. No Cannons, nuclear or Highly Radioactive weapons
8. No Meaningless Killings
9. No Meaningless Destruction
10. Nobody under the age of 16 or over the age of 75 are allowed to participate in war
11. Only Foam, water, latex or air weapons when at war with Micronations. If a Macronation is clearly using death weapons then other forms of weapon are allowed as long as they obey the Military and Warfare Law.
12. All Military and Hunters must be trained in their respected disciplines for at least 2 years, and have their medical and criminal records checked.
13. Lifeforms that are eaten must be free roaming and not mass produced in inhumane conditions.
14. Plants are not to be killed without the High King's or the High Queen's consent unless they were killed by natural means ( like walking in the woods for example, not with intent)
15. Animals mustn't be killed with intent without the required permit from the High King or High Queen

### Section 3 Family and Kinship Code

1. Every living organism must be treated with respect
2. Any Lifeforms incorporated in with the circle must be treated as such, treated as blood relatives
3. Respect and Remembrance must always be given to elders and ancestors
4. Family and Kinship comes before any else
5. The Family name must be upheld with honour and pride, unhonourable deeds are to be shunned
6. Parents have Parental Control over their children until the children reach the age of 14
7. Family and Kinsmen/women must always look out and give a part of their earnings and fame to the family and Kins-Group.

## Section 4

### Political Law

1. Those who hold power and knowledge must only use it to benefit the Kingdom, its citizens, nature and themselves. It mustn't do any harm to the latter and must pass all laws and policies
2. Nothing must be done in the Kingdoms, or a Citizens name without approval from the Citizen (or in the case of the Kingdom, the High King and High Queen must give approval)

Section 5  
Common Law

1. Everyone must Respect and Treat one another with no ill will
2. None Shall commit a crime
3. All Citizens must recognise the High King and Queen as the Legitimate Rulers of the Kingdom, to not do so is treason to the Kingdom and will result in banishment

Section 6  
Trade, Business/Job and Financial Law

1. No contracted Labour above 8 hours and below 2 hours a day
2. No Forced Labour
3. There must be at least 77 Hours off a week
4. Donation Tax – This Tax is optional, if someone wishes to add to the state money reserve then this is the tax to pay
5. Hunting Tax - Q18 for every small animal and Q35 for every big animal killed in a Taxed Dumnonia Zone
6. Dumnonii Business are Tax Free
7. Dumnonii Trade are Tax Free
8. Dumnonii Foreign Trade is Q25 per kilo
9. Dumnonii Foreign Business is Q1 per hour open and Q9 per person worked each year (the person have had to have worked at least a 32 hours in that year)

Section 7  
Land and Wilderness Law

1. It is the duty of the Kingdom and its citizens to keep wilderness natural and wild.
2. All ancestral species are to be brought back into the Kingdom to restore the the wilderness to its former glory.
3. Nature is within us all, therefore the land we live off mustn't be tamed without respect and 75% mustn't even be attempted to be tamed. We must respect the wild and original nature of the land.

## Section 8 Urban Law

1. No Coal, Oil, Nuclear or woodchip based fuels for energy production
2. Buildings are to be made out of natural, sustainable materials and must either blend in with the environment or look aesthetically pleasing.
3. Woodlands and Forests are not to be destroyed without equal replenishment.

## Section 9 Religious Law

1. The Law defines Religion as any pursuit of belief with a devotion, this includes non-theism but does not include Irreligion.
2. All Religious Organisations must be non-profit Organisations otherwise they will be banned by the Kingdom.
3. All Religions must respect each other and not cause conflict or violence to one another.

Section 10  
Philosophy Law

1. Philosophers are free to think anything they want how ever they want within their mind.
2. Philosophers are allowed to talk about their thoughts but action upon their thoughts must comply with the law of the Kingdom.
3. Controversial can be discussed and people must not cause violence towards the Philosophers who speak the Controversial talk.

## Section 11 Science and Research Law

1. All testing must be conducted under strict regulations and must have the consent of all parties involved.
2. All Science Laws, Theories and Hypotheses must be continuously tested for all eternity to ensure there are no errors and to keep them truths.
3. All research and science projects must be sent to the Royal Court, where it is voted upon to allow the latter to proceed. Failure to comply to this will result in the banishment of the parties involved.

Section 12  
Foreign Law(Micronation)

1. Micronations are allowed to have an embassy in the Kingdom only if they recognise the Neo-Dumnonii Kingdom as a Legitimate Nation.
2. Mironations mustn't have any dealings or associations with a banished criminal of the Kingdom.
3. All diplomatic dealings must be done through the High King and High Queen.
4. When in a Micronational War, there musn't be any Violent weapons. During the War, there mustn't be any damage, bloodshed or any destuction of the kind towards non-combat objects or unarmed civilians(a civilian is someone not involved in fighting any side.)

Section 13  
Foreign Law(Macronation)

1. Any criminals of a Marconation found to be in the Kingdom must be given to the reverent party within the Marconation.
2. If a micronation decides to be hostile towards the Kingdom, the Kingdom must do what ever it can to protect the Kingdom's, its Population's and land's integrity.
3. Confrontation is to be avoided when possible if the situation has dire consequences.
4. If at war with a Marconation and they decide to use Violent weapons, then violent weapons may be used in retaliation, but no Fire Arms are still not to be used.

Section 14  
Internet and Virtual Law

Section 15  
Crimes, Justice and Punishments

1. No Slavery of Humans or other living Organisms
  2. Thievery of any kind
  3. Murder of any kind
  4. Unintended Murder
  5. Mass Murder
  6. Bribery
  7. Smuggling
  8. Harassment and Bullying
  9. Cheating of any kind
  10. Betrayal of any kind
  11. Lying of any kind
  12. Attempting Murder
  13. Causing harm to oneself
  14. Causing harm to another
15. Causing damage to another's property without consent
16. Discrimination and Prejudice of any kind
  17. Arson
  18. Corruption
19. Causing Harm to an animal with intent and no valid reason
  20. Killing a protected or sacred Life
  21. Treason
  22. Terrorism
  23. Misleading
  24. Fraud
  25. Forgery
  26. Plagiarising
  27. Forming or being in a Cult, Mafia, Gang
28. Not being in School or work for no valid reason 6days in a month, 9days in a season or 12 days in a year
  29. Desertion for no valid reason
30. Sexual Assault or actions without consent of all parties involved
  31. Owning or handling a Firmarm
  32. Owning or handling a weapon without a permit
33. Owning, Handling a weapon in an Urban area without a permit
34. Killing a lifeform without a valid permit or reason.

35. Killing a lifeform without respect  
36.

Section 16  
Education

Section 17  
Medical and Healing Law

Section 18  
Media Law

Section 19  
Native and Immigration Law

1. Native people who owned land before the Kingdom will be given a chance to become a Lord/Lady.
2. Natives May have a Automatic Permit depending on previous privileges given by the Marconation of the United Kingdom (like hunting)
3. Natives may have more weight in matters of the Kingdom depending on their criminal and medical record

Section 20  
International Law