

Call for Papers
Applications, ISM 2015
Miami, Florida, December 14-16, 2015
<http://www.ieee-ism.org>

Area Co-chairs

Yebin Liu, Tsinghua University, China Email: liuyebin@mail.tsinghua.edu.cn

Guan-Ming Su, Dolby Labs, USA Email: guanmingsu AT ieee DOT org

Scope

The Applications area will focus on topics related to multimedia applications. Topics for submission include but are not limited to:

- Multimedia big data
- 3D multimedia: graphics, displays, sound, broadcasting, interfaces
- Multimedia composition and production: capture, authoring, digital art, synthesis, editing, animations, etc.
- Multimedia gaming
- Virtual and augmented reality
- Multimedia interfaces for the Web
- Multimedia in social network analysis
- Rich media enabled E - commerce and E - shopping
- Multimedia systems for handicapped
- Multimedia Applications: Bioinformatics, Robotics, Transportation systems, Mobile systems, Wild - life monitoring and analysis, Collaborative systems, etc...

Submission Guidelines

Please follow the guidelines on the SUBMISSIONS page of the conference website at <http://www.ieee-ism.org>

Short biography of co-chairs

Yebin Liu received the BE degree from Beijing University of Posts and Telecommunications, China, in 2002, and the PhD degree from the Automation Department, Tsinghua University, Beijing, China, in 2009. He has been working as a research fellow at the computer graphics group of the Max Planck Institute for Informatics, Germany, in 2010. He is currently an associate professor in Tsinghua University. His research areas include computer vision and computer graphics. He has published more than 20 top conference and journal paper in computer vision and computer graphics, including ACM SIGGRAPH, IEEE TPAMI, CVPR, ICCV, ECCV, etc.

Guan-Ming Su is with Dolby Labs, Sunnyvale, CA. Prior to this he has been with the R&D Department, Qualcomm, Inc., San Diego, CA; ESS Technology, Fremont, CA; and Marvell Semiconductor, Inc., Santa Clara, CA. His research interests are multimedia communications and multimedia signal processing. He is the inventor of 40+ U.S. patents and pending applications. He is the co-author of 3D Visual Communications (John Wiley & Sons, 2013). He serves as the Publicity Co-Chair of IEEE GLOBECOM 2010, International Liaison Chair in IEEE ICME 2011, Technical Program Track Co-Chair in ICCCN 2011, Theme Chair in ICME 2013, TPC Co-Chair in ICNC 2013, TPC Chair in ICNC 2014, Demo Chair in SMC 2014, and General Chair in ICNC 2015. He obtained his Ph.D. degree from University of Maryland, College Park.