

# ECOSYSTEMS STUDY GUIDE

## ECOSYSTEMS

Climate (temperature & precipitation over long periods) controls our world's biomes.

Closer you move toward equator, warmer biomes become

Biome – large, distinctive complex of plant communities created and maintained by climate.

Tundra – cold & dry (think arctic)

Taiga – 2 seasons, cold winter & warm summers, moderate rainfall (think coniferous/pine trees) - largest

Deciduous – only biome with 4 seasons, leaves change color and fall – aka Temperate Forest – **NC!**

Tropical Rainforest – warm & humid, close to equator, most rain, a lot of biodiversity

Grassland – low precipitation = not very many trees

Desert – hot & dry

Freshwater = lakes, ponds, streams, rivers, wetlands, marshes

Marine (salt water) = oceans, estuaries (salt + fresh), coral reefs




{oceans have very little plant life at bottom b/c of no sun}

**habitat** – area inhabited by organism (its home)

	Description	Example
Organism	A living thing	One <b>deer</b>
Population	One type of organism living in the same habitat	A herd of <b>deer</b>
Community	More than one population living in the same habitat	<b>Deer</b> , trees, insects, bacteria, mushrooms, wolves, flowers
Ecosystem	Living (biotic) and nonliving (abiotic) things in a habitat	<b>Deer, trees, insects, bacteria, mushrooms, wolves, flowers, sun, lake, soil, rocks, rain, snow</b>

**niche**—involves both the **place** where an organism lives and the **roles** that an organism has in its **habitat**.

**competition** – occurs when two organisms of same or different species try to use a resource in the same place at the same time

PRODUCERS	CONSUMERS	DECOMPOSERS
An organism that gets its energy from the sun (plant)	An animal that eats plants or another animal for energy and nutrients	An organism that gets its energy and nutrients from dead organisms (worms, mushrooms/fungi, bacteria)
		

HERBIVORE	OMNIVORE	CARNIVORE
Eats mainly plants	Eats plants and animals	Eats animals (insects included)
		

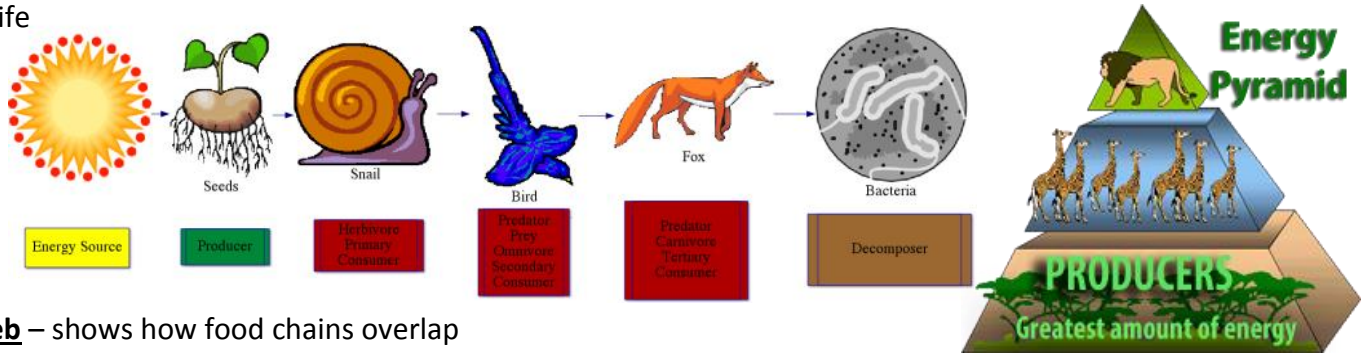
**predator**—one that does the killing

**prey**—one that is the food

**symbiosis** - the interaction and relationship between 2 species

PARASITISM	MUTUALISM	COMMENSALISM
one helped (parasite), other harmed (host) WIN - LOSE	both benefit WIN - WIN	one helped, other not hurt or helped WIN - 0
		

**food chain** – a series of organisms dependent on the next as a source of food; shows how energy and nutrients are passed from organism to organism; always begins with plant life (producers) and ends with animal life



**food web** – shows how food chains overlap

**energy pyramid** – producers have the most energy and largest population; amount of energy and size of population decreases as you move up the pyramid

**limiting factor** – any biotic or abiotic factor that limits or prevents a population from growing any larger

**Biotic Factors**

Competitors  
Predators  
Food  
Population Density

**Abiotic Factors**

Temperature  
pH  
Humidity  
Wind Speed  
Sunlight Intensity  
Nutrients  
Amount of available oxygen

**Other Limiting Factors:**

Disease/Parasites  
Natural Factors (fires, flood, etc.)  
Accidents  
Illegal Hunting  
Oil Drilling, Deforestation, Pollution, Mining, Residential Development (homes)

Use the arrows to indicate what happens to the sizes of the other populations when one population is a limiting factor.	
Limiting factors	Populations
