Simon Taroni | Lighting TD

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Project

Les As de la Jungle | Lighting TD | 2014
ARS Piscine | Modeling Shading Artist - Lighting Rendering TD | 2013
Baobab | Modeling - Shading - Lighting - Rendering - Pipeline | 2012
Mailbox | Personal Project | 2011
Egaro | Lighting - Animation - Set modeling | 2011

Work Experience

Lighting TD | TAT Production | January 2013 | April 2013 - present
Final set dress, scene cleaning, create lighting and adjust it for the framing, keep the lighting logic. Create name selection to seperate character and background, prepare each scene for rendering process. Check   all passes after redering. Production quotas : 7 shots each day to create one episode each week. Work with supervision and 5 co-workers.

3D Generalist | Cube Creative Compagny | February 2013 - March 2013
Create sets modeling from research and with short's director. searching specific shading on character and sets to choose different color in light and shadows. Prepare light for each sets and prepare scene for animation. Rendering each shot and create passes for compositing. VFX research and animation.

SIGGRAPH Student Volonteer | ACM Siggraph | August 2012
Student volonteer (18 hours), mainly art gallery setup and gate keeping shift.

Student Graduation Movie | Supinfocom | September 2011 - June 2012
Final project at Supinfocom. Help for final script from the original idea. Executed rough layout and premodeling for sets and characters. Provided technical support for final setup, compositing pipeline creation, forest environement shading and fixing bug. Full charge of lighting and rendering.

3D Intern | Digital graphics | July 2010 - September 2010
Learning compositing system Shake & Blender. Rough layout and Camera animation on a dam explosion. Research for different construction machinery. Modeling shading and rough setup on 8 machniery. Overlaping 3D water VFX on 2D shot

Skills & Software

3D soft | 3DsMax - Blender
Rendering packages | Vray - Mental Ray
Compositing System | Nuke - Shake
Adobe Creative Suite | Photoshop - Illustrator - Premiere Pro - Lightroom
Understanding of color contrast and lighting design
Able to work as part of a team as well as alone and with supervision
Organisational skills and good attention to detail

Education

Supinfocom Valenciennes | Private Institution of Higher Education. Degree Level 1 | Graduate in 2012
Bachelor in Sciences | 2007
Driving license | 2007