

# Arizona's Copper Classic 2016 Double Header Rules..

Hosted by 3G Archery & JOAD

Saturday, October 8<sup>th</sup>, Outdoor

Sunday, Nov. 6<sup>th</sup>, Indoor

**Cost: Outdoor: Adults \$36; Youth \$30**

**Indoor: Adults \$36; Youth \$30**

\*\$5 discount if you can't stay for the head to head shootout

**\*\* Also Discount if you register for both shoots with head to heads at the same time\*\* Adults \$60 & Youth \$50**

## Outdoor Stage I, October 8<sup>th</sup>

**360 Round scoring then**

**Match-Play Shootout**

**Format:** Open 360 Round in the morning. Lunch break, then in the afternoon, the archers shoot it out, head to head in flights.

**When:** Outdoor round Saturday October 8th

**Where:** Ben Avery Shooting Facility Outdoor FITA Range

### **Ranking Round Details:**

**Distance:** (both Compound and Recurve)

30 meters for Bowman and Cub divisions, 50 meters for Cadet and above

**Scoring:** 6 ends of 6 arrows;

Tiebreakers will be determined by X count, then 10's, then 9's.

Targets: 80 cm 6 ring compound and Recurve 80cm 10 ring,

**Categories and Divisions:** Bowman: up to 12 years of age, Cub: 13-14, Cadet: 15-17, Junior: 18-20, Senior: 21-49 Masters 50+. Ranking round divisions will be split between compound, recurve, bare-bow, male and female. Genesis bows will be grouped with bare-bow without sights and a compound if sights are added. Para Archers will be classified as equipment type, but accommodations will be made for lane placement if necessary.

### **Schedule:**

Morning Session - two lines (AB-CD)

8:00 AM Check-in, Set-up and equipment inspection (Open practice may be available)

8:30 AM official practice

9:00 AM Scoring begins (30 arrows)

11:00 AM (or as soon as score cards are tallied) Awards for youth on Ranking Round will be given

Short Lunch break...Hoping to have Burger & Chips, if not Lunch break will be long enough to drive across 1-17 for lunch (Subway, In & Out, or McDonalds within 2 miles) Soda's, Water & Sports drinks will be for sale.

### **Match Play**

The archers will then be ranked by overall score, regardless of equipment, classification, or division.

**Bowman and Cub** will have a mini head to head experience by being grouped by 6 and have 5 head to head shootouts. FITA Set System rules will be used. (see FAQ)

**Cadet and above** will be grouped as follows: Archers ranked 1-8 will be in the Copper Flight, archers ranked 9-16 will be in the Turquoise flight and 17-24 in the Quartz Flight and so on. Archers will shoot in a round robin against 7 other archers in their flight. FITA Set System rules will be used.

### **12:00 PM Scoring begins**

A trophy for the Copper, Turquoise and Quartz Flight Awards will be given after all round robins are complete each day. Winners list and scores will be posted on the AZJOAD and 3G Archery web sites upon completion of tournament. It is a sanctioned event so it will qualify for pins with home club.

## **Indoor Stage II, Sunday, November 6<sup>th</sup> 300 Vegas round & Match-Play Shootout Registration is limited to 52 archers.**

### **Ranking Round Details:**

Distance: 18 meters, indoors.

Scoring: Vegas style scoring (Outer 10)

Tiebreakers will be determined by X count, then 10's, then 9's.

Targets: 40cm 10 ring, Vegas or Vertical 3 spot (Match Play on Vegas 3 spot only)

Categories and Divisions: Bowman: up to 12 years of age, Cub: 13-14, Cadet: 15-17, Junior: 18-20, Senior: 21-49, & Masters 50+. Divisions will be split between compound, recurve, bare-bow, male and female. Genesis bows will be considered a

bare-bow without sights and a compound if sights are added. Para Archers will be classified as equipment type, but accommodations will be made for lane placement if necessary.

### **Schedule:**

Morning Session - two lines (AB-CD)

8:30 AM Check-in, Set-up and equipment inspection (Open practice may be available)

9:00 AM official practice

9:30 AM Scoring begins (30 arrows)

11:00 AM (or as soon as score cards are tallied) Awards for the Ranking Round

Short Lunch break... Soda's, Water & Sports drinks will be for sale.

### **Match Play**

Archers will then be ranked by overall score, regardless of equipment, division or classification. Archers ranked 1-8 will be in the Copper Flight, archers ranked 9-16 will be in the Turquoise flight and 17-24 in the Quartz Flight and so on based on registration. Archers will shoot in a round robin against 7 other archers in their flight. FITA Set System rules will be used. (See FAQ)

### **12:00 PM Scoring begins**

A trophy for the Copper, Turquoise and Quartz Flight Awards will be given after all round robins are complete each day. Winners list and scores will be posted on the AZ JOAD and 3GArchery.org web sites upon completion of shooting for the day.

### **Rules and FAQ:**

How are the Head to Head rounds seeded and how is it going to run?

- Head to Head's, all archers will be divided into flights of 8 archers each (6 for bowman and cub) based on the qualifying round score. Your total score in the ranking round will determine your flight that you are assigned to.
- All matches will run simultaneously (AB-CD)
- Set Point System: Athletes receive two set points for winning each set of three arrows. If both athletes score the same in a three-arrow set, they both receive one set point. The first athlete to reach six set points wins the match. If still tied after 5 sets, then one arrow, closest to center, determines the winner of that match. This process is repeated until a winner is determined.
- The top 8 score of the day will be in the Copper flight,
- 2<sup>nd</sup> 8 archers will be in the Turquoise flight.

- 3<sup>rd</sup> high scores will be in the Quartz flight
- Additional flights will be based on registration
- This approach should keep the match play competitive since similar shooters will be matched.
- Round Robin match play will be shot on the Vegas 3 spot face for indoor and an 80cm for outdoor, both archers will shoot targets on the same height
- Any shoot-offs will be into the number 2 (top triangle) target spot for indoor and outdoor is center of target
- Winner of each flight will be determined by the most match wins. If tied, there will be a one arrow shoot-off.

### **\*\*\*\*\*Cheering\*\*\*\*\***

**During the round robin matches is encouraged.**

#### **Other administrative information:**

- Arrows: Any arrow diameter up to 27/64" will be allowed, and any arrow point up to 27/64" will be allowed (NFAA Vegas Rules, maximum arrow diameter)
- Compound bow: Must conform to FITA rules for compound bow draw weight; maximum of 60pounds,
- Sights: Multi-Pin sights are allowed (NFAA Vegas Rules, Bowhunter Freestyle class, but not separated)
- Electronics: Archers are not allowed to have electronics on the shooting line
- Music: Music will be played in the background.
- Awards: If there are less than three archers in a youth category (i.e. bowman Female Recurve), only a first place medal will be given.
- If there are three or more archers in a category, awards will be given to the top three in that category for the ranking round. Only one award will be given for the winner of each flight.
- All archers or their guardians must sign the USA Archery waiver

## **Registration links**

**Online at [3GArchery.org](http://3GArchery.org) or call Carmen after 4pm  
602-320-5132**