



SEAL PRIME USER GUIDE

Thank you for purchasing Poly-Props SEAL PRIME. This information should help you to get the best results from our product. If you are having problems or are not sure about anything in this document please feel free to contact for technical support. sales@poly-props.com

Please test SEAL on an area/material you intend to coat. SEAL with to check if it is suitable. SEAL is compatible with all Poly-Props Foams: EVA, Craft Foam, CF65 & CF100

SEAL PRIME is not compatible with Polystyrene

PREPERATION

- Ensure that the area you wish to coat is free from grit, grease or dust
- For coating FOAM, you can choose to heat seal first – this will achieve a better surface and will use less SEAL but it is not necessary.
- Put the loose Valve in the aerosol top
- Shake can for 1-2 minutes after the agitator ball is free.
- **THE FIRST SPAY WILL BE LIKE STRING – SPRAY ONTO TISSUE PAPER (NOT YOUR PROJECT) UNTIL THE AEROSOL STARTS TO SPRAY PROPERLY – THIS WILL ONLY BE A FEW SECONDS. THEN CLEAR VALVE OF ANY RESIDUE/PAINT BEFORE CONTINUING****

APPLICATION

- Apply in cross coats from a distance of 15-25cm. Apply light coats for a minimum of 2/3 coats. You can apply as many as you wish, the more coats added increases durability.
- Allow to dry between coats. 'Touch' Drying time : 10-25mins*
- *To apply thicker coats allow the previous coat to dry for a minimum of 4hrs. If you don't allow enough time the surface will pit/bubble. If this happens, leave to dry for 4hrs then coat again filling in the pit/bubble holes with SEAL.
- Once dry, SEAL PRIME is fully flexible and will not crack.
- AFTER USE: Turn the Aerosol upside down and empty valve. Clean valve head also.

IMPORTANT: PRIOR TO PAINTING LEAVE SEAL FOR 12hrs to fully dry. You may be able to start painting earlier within 2hrs -3hrs with certain paints but please test prior to commencing!

DO NOT APPLY TO SURFACE IN DIRECT SUNLIGHT.

USE IN A VENTILATED AREA