

## **Dress Code**

One of the fundamental purposes of school is to provide the foundation for the creation and development of a proper attitude toward education. In order to further this purpose, it is essential to create and maintain an effective teaching and learning environment. Student attire impacts the teaching and learning environment. It can either promote a more effective educational environment, or it can disrupt the educational climate and process. Student attire that is acceptable for some social settings may not be acceptable for the educational environment of school. (From District Code 3260 which is also supported at OHS)

OHS students are responsible, mature young people with a sense of pride in themselves and their school.

An awareness of what is acceptable in dress for school is reflected in the following guidelines:

- Clothing, bags, jewelry, or other personal or any personal items shall be free of items promoting alcohol/drugs, tobacco, or containing swear words, obscene or sexually explicit depictions, or that demonstrates poor taste, will not be allowed at school.
- Shorts and skirts must be fingertip length before hems or fringe begins and must be worn so that underwear would not show if a shirt or coat was removed. The midriff and back must be covered. Spandex shorts are allowed under other clothing only.
- All pants must be worn so underwear will not show if a shirt or coat is removed.
- Clothes should be free from holes that show skin on any part of the clothing above the fingertips and must be worn so that underwear doesn't show if shirt or coat were removed. Clothing should be worn so as not to expose cleavage.
- Slippers and pajamas can be worn only on designated days.
- Shirts should cover the back and shoulders. Halter, racerback, and/or deep pitted tank tops are not allowed. Shell style and wearing tank tops under sleeved shirts is allowed.
- Hats, stocking caps, scarves, headbands, bandanas, etc., are not allowed to be worn inside the high school from 7:30am to 3:40pm.