

**JOB DESCRIPTION:**

Technical Artist/VFX Artist

ArchieMD is looking for an intelligent, talented technical artist to join our rapidly expanding medical graphics company. This is a creative role, requiring advanced problem solving, organizational and conceptualization skills. Work environment is team-oriented, fast-paced, and sometimes high pressure with emphasis on quality of work and efficiency.

**Requirements:**

- Advanced to Expert level with MAYA, ZBRUSH, AFTER EFFECTS, and PHOTOSHOP. Please note: We do not use 3d Studio Max, and will not be able to train you in the programs mentioned above!
  - It is okay to be specialized in one area of 3d, but candidate should possess all-round skill sets that include modeling, texturing, animation, lighting & compositing using the software mentioned.
  - Candidate should be creative, detail oriented, possess an aesthetic eye, and be extremely organized with exceptional English language skills
  - Able to excel under pressure, take criticism and direction well
  - Ability to work in PC environment
  - At least 2 years of experience in related 3d field, beyond graduation date - This is a medium - advanced level position.
  - Please provide a link to your work online and also include salary requirements.
- Applications without any work samples will not be considered.

**Bonus experience:**

- Torque 3D
- Unity 3D
- Boujou
- Nuke
- Muster
- Stereoscopic Projection Techniques
- Setting up animation scenes in Virtools, Torque & Unity
- Particle Illusion
- Microsoft Office Tools
- Interest in human body & how it functions
- Ability to grasp medical concepts well

Benefits: 2 weeks paid vacation, 401k, and health benefits.