

Kata Seminar Welcome!



WKF Competition Rules KATA

Version 9.0 - January 2015



KATA









Karate Gi & belts











Jacket ties must be tied



Yes!



No!

Jackets without ties may not be used



GI jacket





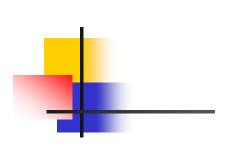


GI jacket



Sponsors











ADVERTISING SPACE FOR WKF, size 20 x 10 cm.

ADVERTISING SPACE FOR N.F., size 15 x 10 cm.



BACK RESERVED FOR ORGANISING FEDERATION, size 30 x 30 cm.



EMBLEM OF THE NATIONAL FEDERATION, size 12 x 8 cm.



SPACES FOR THE MANUFACTURERS TRADEMARK, size 5 x 4 cm.



DECORATIONS







Discreet pony tail retainer is permitted









TAPE IS DECORATION









The wearing of certain items because of religious basis are not allowed...













EXCEPTION

WKF homologated black head scarf

Female competitors





Referees/judges





The Judges must not have the nationality of the participants







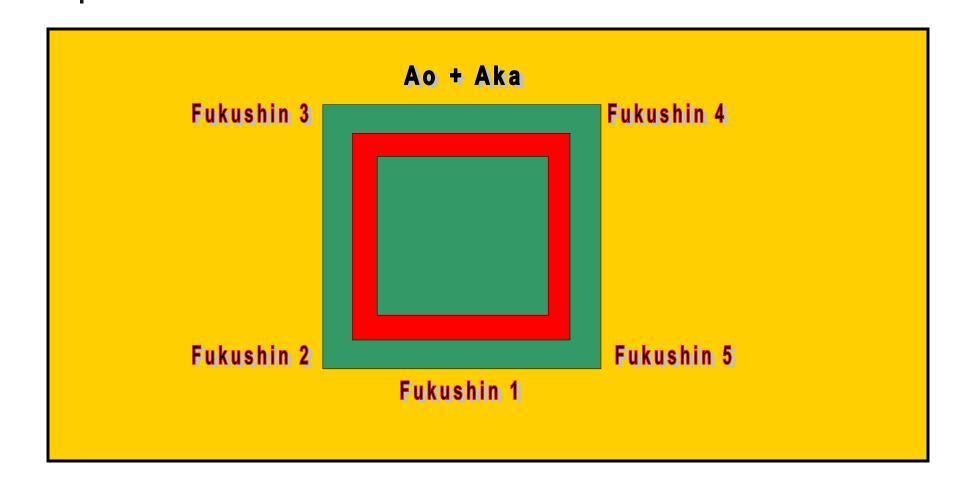


Five judges will be used











Individual & team competition







The use of traditional weapons or other equipment is not allowed







If Kiken the opponent does not need to perform the previously notified kata





If a competitor withdraws after the opponent has started his performance the competitor may re-use the kata

This situation is considered as won by Kiken



bouts for medals in team competition... BUNKAI







It is the responsibility of the coach



or the competitor(s)



to ensure that the Kata as notified to the score table is appropriate for that particular round!



In Team Kata, all 3 members must start and finish the Kata facing in the same direction and towards the Chief Judge





Once performed a kata may not be repeated







Only kata from the official kata list may be performed

Slight variations as taught by the contestant's style (Ryu-ha) of Karate will be permitted





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Anan	Jion	Papuren
Anan Dai	Jitte	Passai
Annanko	Jyuroku	Pinan 1-5
Aoyagi	Kanchin	Rohai
Bassai Dai	Kanku Dai	Saifa (Saiha)
Bassai Sho	Kanku Sho	Sanchin
Chatanyara Kushanku	Kanshu	Sanseiru
Chinte	Kosokun (Kushanku)	Sanseru
Chinto	Kosokun (Kushanku) Dai	Seichin
Enpi	Kosokun (Kushanku) Sho	Seienchin
Fukygata 1-2	Kosokun Shiho	Seipai
Gankaku	Kururunfa	Seirui
Garyu	Kusanku	Seisan (Seishan)
Gekisai (Geksai) 1-2	Matsumura Rohai	Shinpa
Gojushiho	Mattskaze	Shinsei
Gojushiho Dai	Matusumura Bassai	Shisochin
Gojushiho Sho	Meikyo	Sochin
Hakucho	Myojo	Suparinpei
Hangetsu	Naifanchin (Naihanshin) 1-3	Tekki 1-3
Haufa	Nijushiho	Tensho
Heian 1-5	Nipaipo	Tomari Bassai
Heiku	Niseishi	Useishi (Gojushiho)
Ishimine Bassai	Ohan	Unsu (Unshu)
Itosu Rohai 1-3	Pachu	Wankan
Jiin	Paiku	Wanshu





Guideline 1

Any traditional kata traceable to traditional styles of karate which is named on the list should be allowed regardless of style.

Unsu (Shotokan) & Unsu (Shorinryu) are completely different kata, but both should be allowed.



Guideline 2

In cases where it is obvious that the kata is the same

Tekki (Shotokan) vs. Naihachin (wado)

Hangetsu (Shotokan) vs. Seisan (Shito & Goju) or Seishan (wado)

Gankakau (Shotokan) VS. Shinto (Wado & Shito)

The Kata should be allowed but must be announced by the name on the list

Hyakuhashiho (Shotokan) would have to be announced as Suparinpei



Competitors	Kata
or Teams	Required
65 - 128	7
33 - 64	6
17 - 32	5
9 - 16	4
5 - 8	3
4	2





The total time allowed for the KATA & BUNKAI demonstration six (6)minutes







The countdown clock will start when the team bow upon starting the kata



The countdown clock will stop at the final bow after the Bunkai performance



A team which does not perform the bows will be disqualified



A team which exceeds the six minute period allowed will be disqualified



At Hantei keep flags up approximately five (5) seconds









Double disqualification match for medal

HANTEI





Before beginning (outside the Tatami)

Bow first to the Judges and then to each other

After moving in to the starting position

Bow, announce the Kata and begin

When finishing the kata

Bow again and go back

After Hantei

Bow first to each other and then to the Judges



Disqualification

Chief Judge will cross and uncross the flags





Raise the flag indicating the winner





CRITERIA FOR EVALUATION

The Kata must be performed with competence







Must demonstrate a clear understanding of the traditional principles it contains





CRITERIA FOR EVALUATION



ASSESSMENT FOULS



DISQUALIFICATION



What to look for when judging Kata and Bunkai



1. Conformance

2. Technical performance

3. Athletic performance





CONFORMANCE



KATA PERFORMANCE

Correct form of the style (Ryu-ha) being demonstrated

BUNKAI PERFORMANCE

- a. will be given equal importance as the kata itself
- b. using the actual movements as performed in the kata



TECHNICAL PERFORMANCE

Kata & Bunkai



Techniques
Transitional movements
Timing & synchronization
Correct breathing
Focus/Kime
Control (Bunkai)
Technical difficulty





ATHLETIC PERFORMANCE



Kata & Bunkai

Strength
Speed
Balance
Rhythm
Timing (Bunkai)









FOULS

Balance
Movements
Synchronization
Audible cues
Belt coming loose
Time wasting
Injury





FOULS

Balance

Minor loss of balance

Movements

Performing a movement in an incorrect or incomplete manner Failure to fully execute a block or technique

Punching off target



FOULS

Synchronization

Asynchronous movement (delivering a technique before the body transition is completed)

Team Kata; failing to do a movement in unison



FOULS

Audible cues

Use of audible cues such as stamping the feet - slapping the chest - arms - karate gi inappropriate exhalation

will automatically be penalized by the judges deducting the total portion of the score for the technical performance of the kata, losing one third of the total score for the performance



FOULS

Time wasting

Including prolonged marching & excessive bowing Prolonged pause before starting the performance

Injury

Causing injury by lack of controlled technique during Bunkai



FOUL

DISQUALIFICATION

Belt coming loose



Belt falling off







DISQUALIFICATION

Performing/announcing the wrong kata

Failing to bow at the beginning and completion of the performance

A distinct pause or stop in the performance for several seconds

Interference with the function of the judges





DISQUALIFICATION

Belt falling off during the performance

Exceeding the time limit of 6 min. duration for Kata and Bunkai

Failure to follow the instructions of the Chief Judge/misconduct



Our future... Please handle with care!











